

## Stardust

by: Dustin Lowes

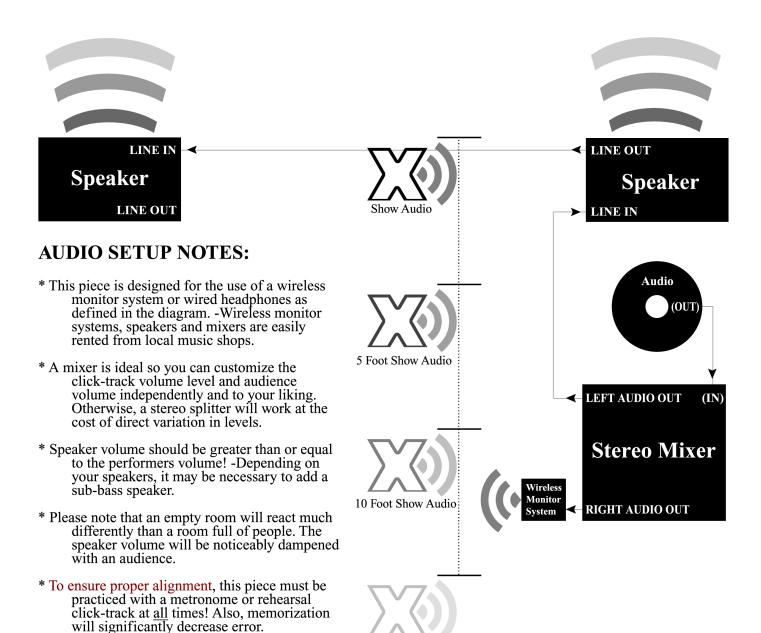
Category I: Concert-Style Snare Drum Solo with CD approximately 6:05



## **Key & Notation**



- 1. rim shot at accent height
- 2. accent height
- 3. one dynamic level less than accent -often indicates a double sticking
- 4. tap height
- \* all dynamics are meant to remain until marked otherwise
- \* short, temporary dynamic changes will be clearly marked with a bracket
- 5. double sticking at one half the original value of the slashed note
- 6. double sticking at one fourth the original value
- 7. double sticking at one eight the original value or at the specified # value
- 8. buzz roll hand speed will be defined by the number of periods above the note
- \* if no hand speed is defined, the performer is free to use any value
- 9. flam width at the discretion of the performer
- 10. single handed ruff at the width of a flam
- 11. duple, single sticking ruff unless otherwise notated
- 12. triple, single sticking ruff unless otherwise notated
- \* item 11 and 12 are used to allow for individual interpretation.
- 13. rim
- 14. extreme edge
- 15. edge
- 16. half way
- 17. center
- \* crescendos and decrescendo imply a move between zones as indicated
- 18. stick click -specified hand attacks the opposite stick
- 19. cross-stick -stick is placed across the drum with the palm resting on the head. the attack is made by pivoting and striking the stick against the rim
- 20. snare is on
- 21. snare is off



15 Foot Show Audio







